

00868C PROGRAM DESCRIPTION I

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Program Title	Fast Fourier transform I		
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Program Description, Equations, Variables This program can be used to evaluate the discrete Fourier transform (DFT) or inverse DFT (IDFT) of an N-point sequence of complex numbers, where N must be a power of two, $N=2^M$, and M is an integer of ≤ 7 . This program is an implementation of the radix-2 decimation-in-time algorithm. The input is first rearranged into "bit-reversed" order and then $\log_2 N$ stages of "butterflies" are performed by program lines 67 to 176.

The DFT of $\{x(n)\}$ is defined as

$$X(k) = \sum_{n=0}^{N-1} x(n) \exp(-j2\pi nk/N) ; k = 0, 1, \dots, N-1$$

The IDFT is defined as

$$x(n) = (1/N) \sum_{k=0}^{N-1} X(k) \exp(j2\pi nk/N) ; n = 0, 1, \dots, N-1$$

Necessary Accessories The additional memory modules according to the total registers;
TOT.REG = 62 + 2N

Operating Limits and Warnings

N must be a power of 2 and ≤ 128 for the storage limit. We can use this program to grasp the FFT algorithm and investigate the properties of DFT for $N \leq 16$ reasonably. Above 16-point it takes much time to compute the FFT in this machine.

Reference(s) J.W. Cooley & J.W. Tukey, *An Algorithm for the Machine Calculation of Complex Fourier Series*, Math. Comp., vol. 19, pp. 297-301, April 1965.

L.R. Rabiner & B. Gold, *Theory and Application of Digital Signal Processing*, Prentice-Hall, Inc., Englewood Cliffs, N.J., 1975.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

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TO OUR CUSTOMERS:

The following information was supplied by our reviewer for your use with this program. The comments are intended to be helpful in avoiding any complications that may inadvertently arise.

THE HEWLETT PACKARD USERS' LIBRARY STAFF

"FFT" does not initially clear flag 00. To include this in the program, steps 1 - 4 should be replaced by:

```
01 LBL "IFF"
02 SF 00
03 GTO 03
04 LBL "FFT"
05 CF 00
06 LBL 03
07 RAD
```

If the above coding changes are made, STEP 219 should be eliminated.

The FIX = 0, 3, 4, and 8, although the output is displayed in FIX 3, and the calculator is left in FIX 3.

PROGRAM DESCRIPTION II

Sample Problem (Sketch if Desired)

Example 1: Find the DFT of a sequence, $x(n) = (1, 1+j, 3, 1-j)$.

Example 2: Find the IDFT of a sequence, $X(k) = (6, 0, 2, -4)$.

SOLUTION:

Input	Function	Display	Comments
	* Insert a memory module, load (XEQ) SIZE025	program and clear flag 00 if set.	
<u>Example 1:</u>	(XEQ) FFT	POINTS=?	Prompting N.
4	(R/S)	X0=Re↑ IM?	Prompting input points.
1	(ENTER↑)	1.0000	
0	(R/S)	X1=Re↑ IM?	Input the real part of $x(0)$, and the imaginary part.
1	(ENTER↑)	1.0000	
1	(R/S)	X2=Re↑ IM?	Input all points as prompting.
3	(ENTER↑)	3.0000	
0	(R/S)	X3=Re↑ IM?	
1	(ENTER↑)	1.0000	
-1	(R/S)	X0=6.000,0.000	Display of output points in the form of complex-rectangular format as $X(k)=Real\ part, Imaginary\ part$.
	(R/S)	X1=0.000,0.000	
	(R/S)	X2=2.000,0.000	
	(R/S)	X3=-4.000,0.000	
<u>Example 2:</u>	(XEQ) IFF	POINTS=?	
4	(R/S)	X0=Re↑ IM?	
6	(ENTER↑)	6.000	
0	(R/S)	X1=Re↑ IM?	
0	(ENTER↑)	0.000	
0	(R/S)	X2=Re↑ IM?	
2	(ENTER↑)	2.000	
0	(R/S)	X3=Re↑ IM?	
-4	(ENTER↑)	-4.000	
0	(R/S)	X0=1.000,0.000	Outputs of Example 2.
	(R/S)	X1=1.000,1.000	
	(R/S)	X2=3.000,0.000	
	(R/S)	X3=1.000,-1.000	
	(R/S)		(R/S) to clear flag00.

USER INSTRUCTIONS

SIZE: (17 + 2N)
(HP-41C)

STEP	INSTRUCTIONS	INPUT	FUNCTION	DISPLAY
1	Load program and initialize by CF00, if set.			
2	Set SIZE to a given points, N.		(XEQ) SIZE nnn	
3	Execute the program, FFT or IFF, if IDFT.		(XEQ) FFT or (XEQ) IFF	POINTS=?
4	Input the points, N, power of 2 & \leq 128.	N	(R/S)	X0=Re↑ IM?
5	Input the sequence in complex forms as prompting. '0' must be input for the imaginary part of a real point.	Re.X(0) Im.X(0) Re.X(1) Im.X(1) . . .	(ENTER↑) (R/S) (ENTER↑) (R/S)	X1=Re↑ IM? X2=Re↑ IM? . . .
6	Repeat step #5 until all the points have been keyed in	Im.X(N-1)	(R/S)	X0=Re., Im.
7	Press (R/S) to see successive solutions properly labeled. All the solutions are displayed in FIX 3 format for nice views The values of real part and imaginary part of a solution are retained in the stacks, X and Y respectively.		(R/S)	X1=Re., Im.

PROGRAM LISTING

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
01+LBL	"IFF			45	STO	02	
"				46	DSE	01	
02	SF 00			47	GTO	05	
03+LBL	"FFT			48	17		
"				49	RCL	02	
04	RAD			50	ST+ X		
05	CF 29			51	+		
06	"POINTS=			52	STO	06	
?"				53	1		
07	PROMPT		Input N.	54	+		
08	STO 04			55	STO	07	
09	STO 08			56	PROMPT		
10	LOG			57	STO IND		
11	2			07			Store input in bit reversed order.
12	LOG			58	X<>Y		
13	/			59	STO IND		
14	FIX 8		Compute & store M=log ₂ N.	06			
15	RND			60	1		
16	STO 05			61	ST+ 00		
17	FRC			62	DSE 00		
18	STO 00		If N isn't power of 2, display "DATA ERROR".	63	GTO 01		
19	FACT			64	1		Loop for input shuffling.
20+LBL	01		Start input shuffling.	65	STO 03		
21	FIX 0			66	STO 02		
22	"X"			67+LBL	15		Start FFT calculation.
23	ARCL 00			68	2		
24	"I=Re↑IM			69	RCL 03		
?"				70	Y↑X		
25	FIX 4			71	STO 01		
26	RCL 05			72	RCL 02		
27	STO 01			73	STO 08		
28	RCL 00			74	CLX		
29	STO 03			75	STO 09		
30	CLX			76	PI		
31	STO 02			77	ST+ X		
32+LBL	05		Start bit reversal.	78	FC? 00		For IDFT, flag 00 set.
33	RCL 03			79	CHS		
34	ENTER↑			80	RCL 01		
35	ENTER↑			81	/		
36	2			82	RCL 02		
37	/			83	P-R		
38	INT			84	STO 10		
39	STO 03			85	X<>Y		
40	ST+ X			86	STO 11		
41	-			87	RCL 02		
42	RCL 02			88	STO 12		
43	ST+ X			89+LBL	16		
44	+			90	RCL 12		
				91	STO 00		

PROGRAM LISTING

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
92	LBL	02		132	RCL	IND	
93	RCL	02	Start butterfly computation.	133			
94	15			134	+		
95	RCL	00		135	STO	IND	
96	ST+ X			136	RCL	IND	
97	+			137	RCL	07	
98	STO	13		138	+		
99	+			139	STO	IND	
100	STO	14		140	RCL	01	
101	LASTX			141	ST+	00	
102	RCL	01		142	RCL	04	
103	+			143	RCL	00	
104	STO	15		144	X<=Y?		Loop for in-place
105	RCL	02		145	GTO	02	butterfly computation.
106	+			146	RCL	10	
107	STO	16		147	RCL	08	
108	RCL	IND		148	*		
109	RCL	08		149	RCL	11	
110	*			150	RCL	09	
111	RCL	IND		151	*		
112	RCL	09		152	-		
113	*			153	RCL	08	
114	-			154	RCL	11	
115	STO	06		155	*		
116	RCL	IND		156	RCL	09	
117	RCL	09		157	RCL	10	
118	*			158	*		
119	RCL	IND		159	+		
120	RCL	08		160	STO	09	
121	*			161	X<>Y		
122	+			162	STO	08	
123	STO	07		163	RCL	02	
124	RCL	IND		164	ST+	12	
125	RCL	07		165	RCL	01	
126	-			166	2		
127	STO	IND		167	/		
128	RCL	IND		168	RCL	12	
129	RCL	06		169	X<=Y?		
130	-			170	GTO	16	
131	STO	IND		171	RCL	02	
132	X<=Y?			172	ST+	03	

PROGRAM LISTING

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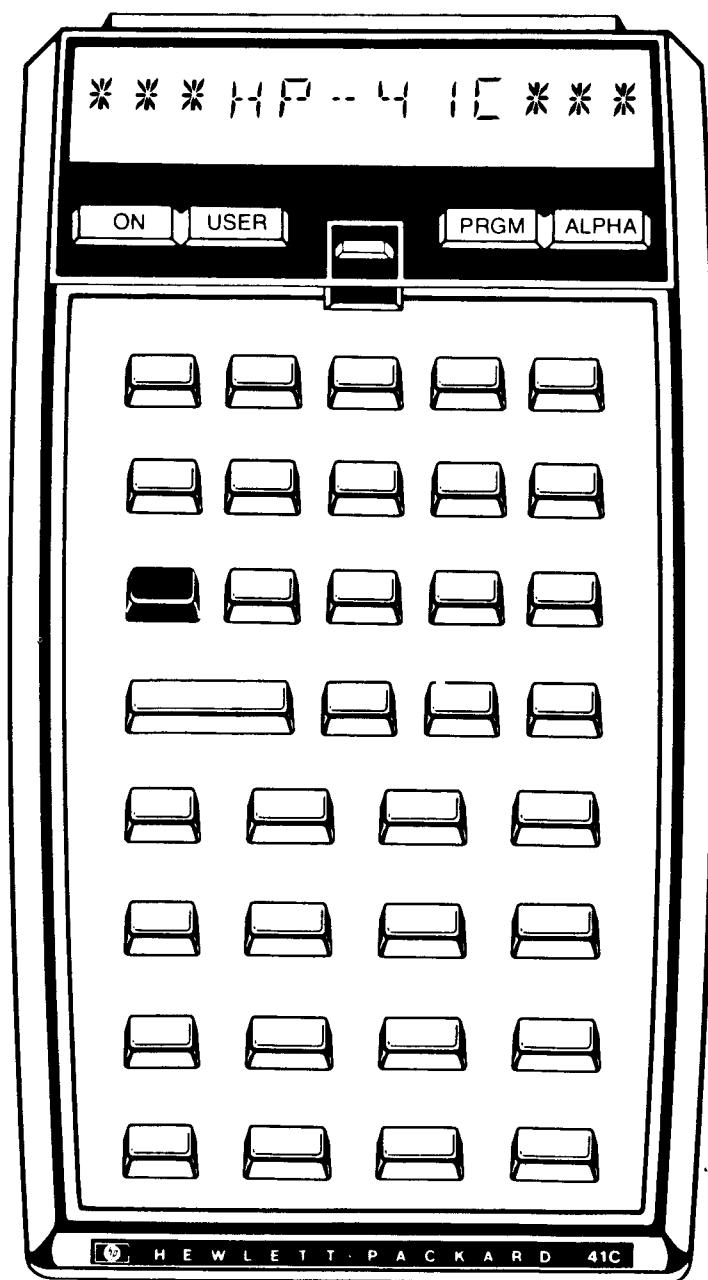
STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
176	GTO 15			51			
177	BEEP		Signal the end of FFT.				
178	CLX		Start output display.				
179	STO 00						
180	17						
181	STO 08						
182	18						
183	STO 09						
184	RCL 04						
185	STO 01						
186	+LBL 11						
187	RCL IND		Recall output point.				
09							
188	RCL IND						
08							
189	FC? 00						
190	GTO 06						
191	RCL 04						
192	/		Divide by N for IDFT.	70			
193	X<>Y						
194	LASTX						
195	/						
196	X<>Y						
197	+LBL 06						
198	FIX 0						
199	"X"						
200	ARCL 00						
201	"T="						
202	FIX 8						
203	RND						
204	X<>Y		Round off the round-				
205	RND		ing errors.				
206	X<>Y						
207	FIX 3						
208	ARCL X						
209	"T,"						
210	ARCL Y		Display the output				
211	PROMPT		in complex form;				
212	RCL 02		X(k)=Re., Im., shown				
213	ST+ 00		in FIX 3.				
214	2						
215	ST+ 08						
216	ST+ 09						
217	DSE 01						
218	GTO 11						
219	CF 00						
220	.END.		Output loop.				
				00			

REGISTERS, STATUS, FLAGS, ASSIGNMENTS

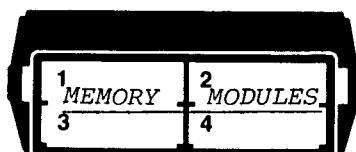
KEYBOARD CARD LABELING

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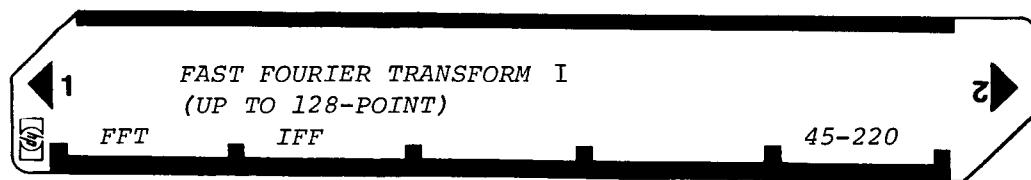
KEYBOARD



**SYSTEM
CONFIGURATION**



CARD



FAST FOURIER TRANSFORM I
PROGRAM REGISTERS NEEDED: 46

USERS' LIBRARY
PROGRAM NUMBER: 00868C

PAGE 1
OF 2

ROW 1 (1 : 3)



ROW 2 (3 : 6)



ROW 3 (6 : 16)



ROW 4 (17 : 24)



ROW 5 (24 : 30)



ROW 6 (31 : 42)



ROW 7 (43 : 50)



ROW 8 (51 : 61)



ROW 9 (61 : 70)



ROW 10 (71 : 81)



ROW 11 (82 : 93)



ROW 12 (94 : 104)



ROW 13 (105 : 114)



ROW 14 (115 : 124)



ROW 15 (125 : 133)



ROW 16 (134 : 142)



ROW 17 (143 : 154)



ROW 18 (155 : 166)



ROW 19 (167 : 176)



ROW 20 (176 : 185)



ROW 21 (186 : 194)



ROW 22 (195 : 202)



ROW 23 (202 : 210)



ROW 24 (210 : 218)



ROW 25 (218 : 220)



