

01580C PROGRAM DESCRIPTION I

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Program Title CUBIC SPLINE INTERPOLATION

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Program Description, Equations, Variables SUPPOSE ONE IS GIVEN A SET OF REAL ABSCISSAS $X(1), \dots, X(N)$ AND CORRESPONDING ORDINATES $Y(1), \dots, Y(N)$. HERE $X(1) < X(2) < \dots < X(N)$, AND EACH $Y(I)$ IS SOME OBSERVED OR MATHEMATICALLY DEFINED REAL NUMBER CORRESPONDING TO $X(I)$. THE PROBLEM OF ONE-DIMENSIONAL INTERPOLATION IS TO CONSTRUCT A FUNCTION F SUCH THAT $F[X(I)] = Y(I)$ FOR EACH I , SUCH THAT $F[x]$ ASSUMES "REASONABLE" VALUES FOR ALL x BETWEEN THE DATA POINTS. THE CRITERION OF REASONABLENESS MAY VARY FROM PROBLEM TO PROBLEM AND MAY NEVER BE SATISFACTORILY UNDERSTOOD.

THE PURPOSES OF INTERPOLATION ARE MANY, BUT THEY USUALLY AMOUNT TO THE DESIRE TO HAVE A FAST ALGORITHM TO OBTAIN VALUES $F[x]$ FOR x NOT IN THE TABLE OF DATA $[X(I), Y(I)]$. A SHORT TABLE OF DATA AND A SHORT INTERPOLATION SUBROUTINE MAY SUBSTITUTE FOR A VERY LONG TABLE OF FUNCTION

Necessary Accessories HP41CV OR HP41C WITH TWO TO FOUR MEMORY MODULES.

Operating Limits and Warnings THE PROGRAM USES REGISTERS 00 THROUGH $(12+5*N)$ SO ANYTHING STORED IN THESE REGISTERS WILL BE LOST. UP TO 33 POINTS CAN BE SPLINE FIT DEPENDING ON THE NUMBER OF STORAGE REGISTERS AVAILABLE. X, Y PAIRS MUST BE INPUT IN INCREASING X ORDER.

Reference(s) AHLBERG, H.J., E.N. NILSON AND J.L. WALSH (1967), "THE THEORY OF SPLINES AND THEIR APPLICATION", NEW YORK: ACADEMIC PRESS.

FORSYTHE, G.E., M.A. MALCOLM AND C.B. MOLER, (1977), "COMPUTER METHODS FOR MATHEMATICAL COMPUTATIONS", ENGLEWOOD CLIFFS, N.J.: PRENTICE-HALL INC.

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TO OUR CUSTOMERS:

The following information was supplied by our reviewer for your use with this program. The comments are intended to be helpful in avoiding any complications that may inadvertently arise.

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This program does not consider the status of flag 21 in conjunction with its use of VIEW/AVIEW.

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VALUES. SOMETIMES ONE MAY WANT TO GET $F'[x]$ OR $F''[x]$ AT INTERMEDIATE POINTS, OR ONE MAY WANT TO BE ABLE TO CALCULATE THE INTEGRAL OF F OVER AN ARBITRARY SUBINTERVAL (a,b) of the interval $[X(1),X(N)]$. THE HEART OF THE INTERPOLATION PROBLEM IS A DEFINITION OF HOW A REASONABLE FUNCTION WILL BEHAVE BETWEEN DATA POINTS. THE CUBIC SPLINE FUNCTION HAS BEEN SHOWN TO BEHAVE REASONABLY.

CUBIC SPLINE FUNCTIONS MODEL A VERY OLD MECHANICAL DEVICE. MECHANICAL SPLINES (FLEXIBLE STRIPS OF AN ELASTIC MATERIAL) HAVE LONG BEEN USED BY DRAFTSMEN AND ENGINEERS TO DRAW SMOOTH CURVES THROUGH A SET OF POINTS CALLED KNOTS. THE SPLINE ASSUMES THE SHAPE WHICH MINIMIZES ITS POTENTIAL ENERGY, AND BEAM THEORY STATES THAT THIS ENERGY IS PROPORTIONAL TO THE INTEGRAL WITH RESPECT TO ARC LENGTH OF THE SQUARE OF THE CURVATURE OF THE SPLINE. ELEMENTARY BEAM THEORY ALSO SUGGESTS THAT $s(x)$ IS A CUBIC POLYNOMIAL BETWEEN EACH PAIR OF KNOTS AND ADJACENT POLYNOMIALS JOIN CONTINUOUSLY WITH CONTINUOUS FIRST AND SECOND DERIVATIVES.

EQUATIONS:

$$s(x) = Y(I) + B(I)*(x-X(I)) + C(I)*(x-X(I))^{**2} + D(I)*(x-X(I))^{**3}$$

$$s'(x) = B(I) + 2*C(I)*(x-X(I)) + 3*D(I)*(x-X(I))^{**2}$$

$$\text{FOR } X(I) \leq x \leq X(I+1)$$

$$Y(I) = s(X(I)) \quad B(I) = s'(X(I)) \quad C(I) = s''(X(I)) / 2$$

$$D(I) = s'''(X(I)) / 6$$

WHERE PRIME DENOTES DIFFERENTIATION, Ds/Dx

IF $c_1(x)$ AND $c_n(x)$ ARE THE UNIQUE CUBICS WHICH PASS THROUGH THE FIRST FOUR AND THE LAST FOUR DATA POINTS RESPECTIVELY, THE END CONDITIONS USED IN THIS PROGRAM MATCH THE THIRD DERIVATIVES OF THE SPLINE, $s(x)$, TO THE THIRD DERIVATIVES OF THESE CUBICS AT THE END POINTS, I.E.

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$$s'''(X(1)) = c_1'''(X(1)) \quad , \text{ AND}$$

$$s'''(X(N)) = c_n'''(X(N))$$

THE MATRIX OF COEFFICIENTS IS SOLVED BY GAUSSIAN ELIMINATION WITHOUT SCALING OR PIVOTING. THIS IS POSSIBLE BECAUSE THE COEFFICIENT MATRIX HAS SEVERAL SPECIAL PROPERTIES -

1. THE MATRIX IS TRIDIAGONAL
2. THE MATRIX IS SYMMETRIC
3. FOR ANY CHOICE OF $X(1) < X(2) < \dots < X(N)$ THE MATRIX IS NONSINGULAR AND DIAGONALLY DOMINANT

THE PROGRAM AS SHOWN IN THE LISTING MAY CONTAIN FEATURES WHICH SOME USERS MAY NOT FIND USEFUL IN THEIR PARTICULAR USE OF THE PROGRAM. THE TABLE BELOW SHOWS PORTIONS OF THE PROGRAM WHICH MAY BE DELETED WITHOUT AFFECTING PROGRAM OPERATION. THE BYTE SAVINGS ASSOCIATED WITH THE DELETIONS ARE ALSO SHOWN.

<u>PROGRAM SECTION</u>	<u>STEPS</u>	<u>BYTE SAVINGS</u>
SLOPE EVALUATION	485-503	31
LINEAR INTERPOLATION	124-127, 355-374	45
CHANGE/REVIEW ONE POINT	84-115	71
REVIEW ALL POINTS	55-83	60
		TOTAL 207
		OR 30 REGISTERS

NOTE: IF TWO POINTS ARE INPUT INTERPOLATION/EXTRAPOLATION IS LINEAR. IF THREE POINTS ARE INPUT THE SPLINE SOLUTION IS THE SAME AS A LAGRANGE INTERPOLATING POLYNOMIAL OF DEGREE TWO. THESE FEATURES ARE ILLUSTRATED IN THE EXAMPLE PROBLEMS.

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Sample Problem (Sketch if Desired)

PROBLEM 1

GIVEN THE TWO POINTS BELOW, LINEARLY INTERPOLATE THE VALUE AT $X=3.0$,
AND EXTRAPOLATE THE VALUE AT $X=10.0$.

X	Y
1.0	2.0
4.0	8.0

SOLUTION:

Input	Function	Display	Comments
2	[USER] [XEQ] SPLINE [R/S]	NO. POINTS? SET SIZE=23.	SET USER MODE INITIALIZE SIZE MUST BE $\geq$ THE SIZE SHOWN
1.	[XEQ] SIZE023 [A]	POINT 1.=?	
2.	[ENTER]	1.	
4.	[R/S]	POINT 2.=?	
8.	[ENTER]	4.	
	[R/S]	0.	
	[B]	WORKING DONE	CALCULATE SPLINE COEFFICIENTS
3.	[C]	Y= 6.0000	INTERPOLATE
10.	[C]	Y= 20.0000	

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Sample Problem (Sketch if Desired)

PROBLEM 2

GIVEN THE THREE POINTS BELOW ON THE CURVE $Y = X^2$, USE THE SPLINE INTERPOLATION PROGRAM TO OBTAIN VALUES AT $X = 0.5$, 5.0 , and 10.0 . THIS PROBLEM ILLUSTRATES THAT GIVEN THREE POINTS THE SPLINE COEFFICIENTS GIVE A SECOND DEGREE POLYNOMIAL.

X	Y
1.0	1.0
3.0	9.0
6.0	36.0

SOLUTION:

Input	Function	Display	Comments
3	[USER] [XEQ] SPLINE [R/S] [XEQ] SIZE028	NO. POINTS? SET SIZE=28.	SET USER MODE
1. 1. 3. 9. 6. 36.	[A] [ENTER↑] [R/S] [ENTER↑] [R/S] [ENTER↑] [R/S]	POINT 1.=? 1. POINT 2.=? 3. POINT 3.=? 6. 0.	RUN POINT INPUT ROUTINE
	[c]	POINT 1. X = 1.0000 Y = 1.0000 POINT 2. X = 3.0000 Y = 9.0000 POINT 3. X = 6.0000 Y = 36.0000	REVIEW ALL POINTS
	[B]	WORKING DONE	CALCULATE SPLINE COEFFICIENTS

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Sample Problem (Sketch if Desired)

PROBLEM 3

GIVEN THE FOUR POINTS ON THE CURVE $Y = X^3$ LISTED BELOW USE THE SPLINE INTERPOLATION PROGRAM TO OBTAIN VALUES AT $X = 0.50$, 4.5 , AND 12.0 . IN ADDITION OBTAIN THE SLOPE OF THE SPLINE AT EACH OF THESE POINTS. THIS PROBLEM ILLUSTRATES THAT GIVEN FOUR OR MORE POINTS THE SPLINE DOES INDEED PRODUCE A CUBIC POLYNOMIAL.

X	Y
1.0	1.0
4.0	64.0
6.0	216.0
10.0	1000.0

SOLUTION:

Input	Function	Display	Comments
4	[USER] [b] [R/S]	NO. POINTS? SET SIZE=33.	SET USER MODE INITIALIZE
	[XEQ] SIZE033		
1.	[A]	POINT 1.=?	RUN POINT INPUT ROUTINE
1.	[ENTER↑]	1.	
4.	[R/S]	POINT 2.=?	
4.	[ENTER↑]	4.	
65.	[R/S]	POINT 3.=?	
6.	[ENTER↑]	6.	
216.	[R/S]	POINT 4.=?	
10.	[ENTER↑]	10.	
1001.	[R/S]	0.	OOPS. POINT 4 IS WRONG
10.	[a]	POINT 4.=?	
10.	[ENTER↑]	10.	
1000.	[R/S]	0.	
2	[d]	POINT 2. X,Y =?	REVIEW POINT 2
	[R/S]	X = 4.0000 Y = 65.0000	OOPS. POINT 2 IS WRONG TOO
2	[d]	POINT 2. X,Y =?	CHANGE POINT 2
4.	[ENTER↑]	4.	
64.	[R/S]	4.	

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Sample Problem (Sketch if Desired)

PROBLEM 3 (CONT.)

SOLUTION:

Input	Function	Display	Comments
	 [C]	POINT 1. X = 1.0000 Y = 1.0000 POINT 2. X = 4.0000 Y = 64.0000 POINT 3. X = 6.0000 Y = 216.0000 POINT 4. X = 10.0000 Y = 1000.0000	REVIEW ALL POINTS
	[B]	WORKING DONE	CALCULATE SPLINE COEFFICIENTS (54 SEC.)
.5	[C] [R/S]	Y = 0.1250 DY/DX= 0.7500	PERFORM INTERPOLATION AND SLOPE EVALUATION
4.5	[C] [R/S]	Y = 91.1250 DY/DX= 60.7500	
12.	[C] [R/S]	Y = 1728.0000 DY/DX= 432.0000	

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Sample Problem (Sketch if Desired)

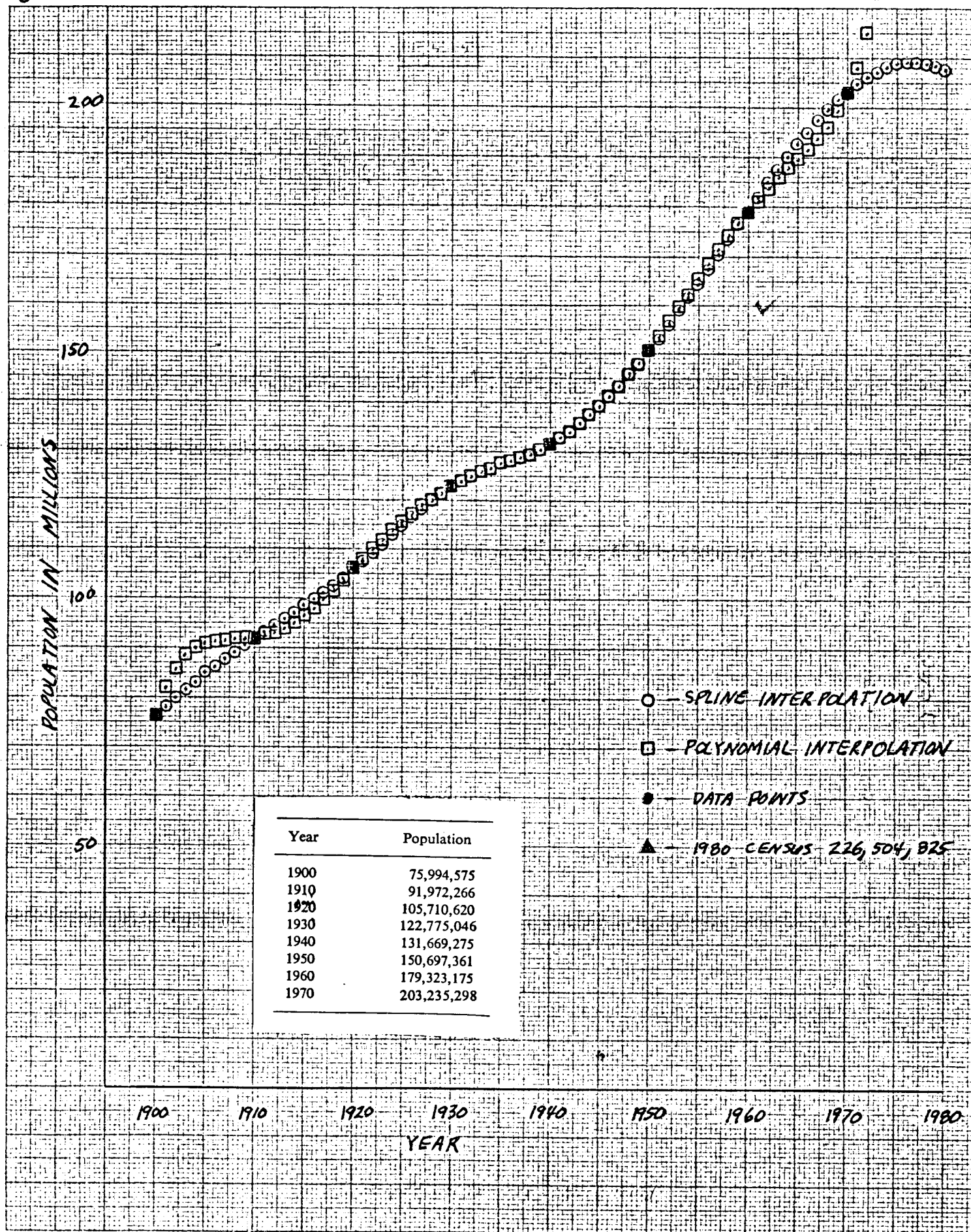
PROBLEM 4

GIVEN THE CENSUS DATA FROM 1900 THROUGH 1970. DETERMINE THE POPULATION AND RATE OF POPULATION CHANGE PER YEAR FOR THE FOLLOWING YEARS - 1949, 1975, AND 1980. THE DATA AND THE SPLINE CURVE ARE SHOWN ON THE FOLLOWING PAGE. ALSO INCLUDED IS A POLYNOMIAL OF DEGREE SEVEN WHICH ALSO INTERPOLATES THE DATA. THIS PROBLEM ILLUSTRATES THE RELATIVE SMOOTHNESS OF THE SPLINE AND POLYNOMIAL INTERPOLATING FUNCTIONS. ALSO, THE EXTRAPOLATED SPLINE RESULT FOR THE 1980 CENSUS WHILE NOT EXACTLY PREDICTING THE CORRECT POPULATION DID COME SIGNIFICANTLY CLOSER THAN DID THE POLYNOMIAL EXTRAPOLATION.

SOLUTION:

Input	Function	Display	Comments
8	[USER] [b] [R/S] [XEQ] SIZE053	NO. POINTS? SET SIZE=53	SET USER MODE
1900. 75994575. 1910. 91972266. 1920. 105710620. 1930. 122775046. 1940. 131669275. 1950. 150697361. 1960. 179323175. 1970. 203235298.	[A] [ENTER ↑] [R/S] [ENTER ↑] [R/S] [ENTER ↑] [R/S] [ENTER ↑] [R/S] [ENTER ↑] [R/S] [ENTER ↑] [R/S] [ENTER ↑] [R/S] [B]	POINT 1.=? 1900. POINT 2.=? 1910. POINT 3.=? 1920. POINT 4.=? 1930. POINT 5.=? 1940. POINT 6.=? 1050. POINT 7.=? 1960. POINT 8.=? 1970. 0.	RUN POINT INPUT ROUTINE
		WORKING DONE	CALCULATE SPLINE COEFFICIENTS (98 SEC.)

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Sample Problem (Sketch if Desired)

PROBLEM 4 (CONT.)

SOLUTION:

Input	Function	Display	Comments
1949.	[C] [R/S]	Y = 148,187,217.0 DY/DX= 2,451,350.307	
1975.	[C] [R/S]	Y = 208,818,291.2 DY/DX= 512,834.6840	
1980.	[C] [R/S]	Y = 207,767,335.7 DY/DX= -992,847.7920	ACTUAL 1980 CENSUS WAS 226,504,825.

USER INSTRUCTIONS

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SIZE: 13 + 5*N
(HP-41C)

STEP	INSTRUCTIONS	INPUT	FUNCTION	DISPLAY
1	LOAD SIDES 1 THROUGH 9 AND SET USER MODE.			
2	INITIALIZE CALCULATION AND SET SIZE IF NECESSARY	N	[XEQ] SPLINE OR [b] [R/S]	NO. POINTS? SET SIZE=(MM)
3	INPUT KNOTS IN INCREASING X ORDER ◦ INPUT X VALUE	X(1)	[A] [ENTER↑]	POINT 1.=? X(1)
	◦ INPUT Y VALUE	Y(1)	[R/S]	POINT 2.=?
	◦ CONTINUE UNTIL ALL POINTS ARE INPUT	◦ ◦	◦ ◦	◦ ◦
	◦ OPTIONAL: IF A POINT IS INCOR- RECT THEN CONTINUE INPUTTING POINTS		[a]	POINT(I)=? POINT(I-1)=?
4	OPTIONAL: TO REVIEW A PARTICULAR DATA PAIR AFTER ALL POINTS ARE INPUT	I	[d] [R/S]	X,Y =? POINT (I) X = (X(I)) Y = (Y(I))
5	OPTIONAL: TO CHANGE A PARTICU- LAR DATA PAIR AFTER ALL POINTS ARE INPUT	I X(I) Y(I)	[d] [ENTER↑] [R/S]	X,Y =? X(I)
6	OPTIONAL: TO REVIEW ALL POINTS		[c]	POINT 1. X = (X(1)) Y = (Y(1)) ◦ ◦

USER INSTRUCTIONS

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SIZE: 13 + 5*N
(HP-41C)

STEP	INSTRUCTIONS	INPUT	FUNCTION	DISPLAY
7	CALCULATE SPLINE COEFFICIENTS		 [B]	WORKING
8	PERFORM INTERPOLATION	x	[C]	DONE
	° CALCULATE DERIVATIVE AT x		[R/S]	Y = (Y)
9	FOR A NEW x VALUE GO TO 8			DY/DX= (Dy/Dx)
10	FOR A NEW CASE GO TO 2			

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
01	01*LBL "SPL INE"			45	STO IND		
02	02*LBL b		INITIALIZE	07			
03	03 CF 00		CALCULATION	46	XEQ 02		
04	04 FIX 0			47	RCL 01		
05	05 "NO. POI NTS?"			48	RCL 07		
06	06 PROMPT			49	13		
07	07 STO 01			50	-		
08	08 ENTER↑			51	X<=Y?		
09	09 ENTER↑			52	GTO A		
10	10 ENTER↑			53	CLX		
11	11 13			54	RTN		
12	12 STO 02			55	*LBL c		REVIEW ALL POINTS
13	13 +		STORE X,Y,B,C, D REGISTER LOCATIONS	56	1		
14	14 STO 03			57	-		
15	15 +			58	RCL 01		
16	16 STO 04			59	1		
17	17 +			60	+		
18	18 STO 05			61	XEQ 08		
19	19 +			62	XEQ 04		
20	20 STO 06			63	*LBL 00		
21	21 1			64	FIX 0		
22	22 ST- 01			65	" POINT		
23	23 X<>Y			66	ARCL 00		
24	24 RCL 01			67	AVIEW		
25	25 +			68	PSE		
26	26 1			69	FIX 4		
27	27 +			70	" X = "		
28	28 "SET SIZ E="			71	ARCL IND		
29	29 ARCL X			07			
30	30 AVIEW			72	AVIEW		
31	31 XEQ 04			73	PSE		
32	32 RTN			74	PSE		
33	33*LBL a		RESET INPUT	75	" Y = "		
34	34 XEQ 01		POINT COUNTER	76	ARCL IND		
35	35*LBL A		POINT INPUT	08			
36	36 RCL 07		ROUTINE	77	AVIEW		
37	37 12			78	PSE		
38	38 -			79	1		
39	39 "POINT "			80	XEQ 03		
40	40 ARCL X			81	ISG 00		
41	41 "I=?"			82	GTO 00		
42	42 PROMPT			83	RTN		
43	43 STO IND			84	*LBL d		CHANGE/REVIEW ONE POINT
08				85	STO 00		
44	44 X<>Y			86	XEQ 04		
				87	RCL 00		
				88	1		
				89	-		

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
90	XEQ 03			131	RCL IND		
91	FIX 0			02			B=DIAGONAL
92	" POINT			132	-		C=OFFDIAGONAL
"				133	STO IND		D=RIGHT HAND
93	ARCL 00			06			SIDE
94	AVIEW			134	RCL IND		
95	PSE			08			
96	CF 22			135	RCL IND		
97	" X,Y =?			03			
"				136	-		
98	PROMPT			137	RCL IND		
99	FC? 22			06			
100	GTO 09			138	/		
101	STO IND			139	STO IND		
08				10			
102	X<>Y			140	XEQ 07		
103	STO IND			141	1		
07				142	+		
104	RTN			143	STO 00		
105	LBL 09			144	XEQ 01		
106	FIX 4			145	LBL 10		
107	" X = "			146	XEQ 02		
108	ARCL IND			147	XEQ 02		
07				148	RCL IND		
109	AVIEW			07			
110	PSE			149	XEQ 01		
111	PSE			150	RCL IND		
112	" Y = "			07			
113	ARCL IND			151	-		
08				152	STO IND		
114	AVIEW			11			
115	RTN			153	XEQ 01		
116	LBL B			154	RCL IND		
117	" WORKIN		CALCULATE	11			
G"			SPLINE	155	XEQ 02		
118	AVIEW		COEFFICIENTS	156	RCL IND		
119	CF 00			11			
120	RCL 01			157	+		
121	1			158	ST+ X		
122	X>Y?			159	STO IND		
123	RTN			09			
124	CLX			160	RCL IND		
125	2			08			
126	X>Y?			161	RCL IND		
127	GTO 50			11			
128	XEQ 04		SET UP	162	/		
129	XEQ 02		TRIDIAGONAL	163	CHS		
130	RCL IND		SYSTEM	164	RCL IND		
07				11			

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
165	1/X			203	XEQ 04		
166	XEQ 02			204	RCL 01		
167	RCL IND			205	XEQ 03		
08				206	XEQ 05		
168	*			207	STO 12		
169	+			208	XEQ 01		
170	STO IND			209	XEQ 05		
10				210	ST- 12		
171	XEQ 01			211	RCL 12		
172	RCL IND			212	RCL IND		
10				11			
173	-			213	X↑2		
174	STO IND			214	*		
10				215	CHS		
175	ISG 00			216	XEQ 01		
176	GTO 10			217	XEQ 01		
177	RCL IND			218	RCL IND		
06				07			
178	CHS		END CONDITIONS,	219	CHS		
179	STO IND		THIRD DERIVA-	220	3		
04			TIVES AT X(1)	221	XEQ 03		
180	RCL IND		AND X(N)	222	RDN		
11			OBTAINED FROM	223	RCL IND		
181	CHS		DIVIDED	07			
182	XEQ 02		DIFFERENCES	224	+		
183	STO IND			225	/		
09				226	STO IND		
184	CLX			10			
185	STO IND			227	XEQ 04		
05				228	3		
186	STO IND			229	XEQ 03		
10				230	RCL IND		
187	2			05			
188	RCL 01			231	RCL IND		
189	-			06			
190	X=0?			232	X↑2		
191	GTO 15			233	*		
192	XEQ 04			234	RCL IND		
193	XEQ 02			07			
194	XEQ 02			235	RCL IND		
195	XEQ 02			02			
196	XEQ 05			236	-		
197	STO 12			237	/		
198	XEQ 01			238	STO IND		
199	XEQ 05			05			
200	ST- 12			239	XEQ 01		
201	RCL 12			240	LBL 15		FOREWARD
202	STO IND			241	XEQ 01		ELIMINATION
05				242	RCL 01		

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PROGRAM LISTING

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
243	1			281	RCL IND		
244	+			10			
245	XEQ 08			282	XEQ 01		
246	1			283	RCL IND		
247	+			11			
248	STO 00			284	*		
249	LBL 20			285	CHS		
250	XEQ 01			286	RCL IND		
251	RCL IND			10			
11				287	+		
252	RCL IND			288	RCL IND		
09				09			
253	/			289	/		
254	STO 12			290	STO IND		
255	RCL IND			10			
11				291	ISG 00		
256	*			292	GTO 30		
257	CHS			293	RCL 01		
258	XEQ 02			294	XEQ 03		COMPUTE CUBIC
259	RCL IND			295	RCL IND		POLYNOMIAL
09				10			COEFFICIENTS
260	+			296	ST+ X		
261	STO IND			297	XEQ 01		
09				298	RCL IND		
262	XEQ 01			10			
263	RCL IND			299	+		
10				300	RCL IND		
264	XEQ 02			11			
265	RCL 12			301	*		
266	*			302	STO 12		
267	CHS			303	XEQ 02		
268	RCL IND			304	RCL IND		
10				08			
269	+			305	XEQ 01		
270	STO IND			306	RCL IND		
10				08			
271	XEQ 02			307	-		
272	ISG 00			308	RCL IND		
273	GTO 20			11			
274	XEQ 01			309	/		
275	RCL IND		BACK	310	ST+ 12		
10			SUBSTITUTION	311	XEQ 02		
276	RCL IND			312	RCL 12		
09				313	STO IND		
277	/			09			
278	STO IND			314	XEQ 04		
10				315	XEQ 07		
279	XEQ 07			316	LBL 40		
280	LBL 30			317	XEQ 02		

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STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
318	RCL	IND		353	XEQ	02	
10				354	STO	IND	
319	XEQ	01		11			
320	RCL	IND		355	GTO	51	
10				356	*LBL	50	
321	ST+	X		357	XEQ	04	TWO POINTS
322	+			358	XEQ	02	INPUT, LINEAR
323	RCL	IND		359	RCL	IND	INTERPOLATION
11				08			
324	*			360	RCL	IND	
325	STO	12		03			
326	XEQ	02		361	-		
327	RCL	IND		362	RCL	IND	
08				07			
328	XEQ	01		363	RCL	IND	
329	RCL	IND		02			
08				364	-		
330	-			365	/		
331	RCL	IND		366	STO	IND	
11				04			
332	/			367	CLX		
333	RCL	12		368	STO	IND	
334	-			05			
335	STO	IND		369	STO	IND	
09				06			
336	XEQ	02		370	STO	IND	
337	RCL	IND		10			
10				371	STO	IND	
338	XEQ	01		11			
339	RCL	IND		372	RCL	IND	
10				04			
340	-			373	STO	IND	
341	RCL	IND		09			
11				374	*LBL	51	
342	/			375	BEEP		
343	STO	IND		376	FIX	4	
11				377	"	DONE"	
344	3			378	AVIEW		
345	ST*	IND		379	RTN		
10				380	*LBL	01	
346	XEQ	02		381	-1		DECREMENT
347	ISG	00		382	XEQ	03	INDEX
348	GTO	40		383	RDN		REGISTERS
349	3			384	RTN		
350	ST*	IND		385	*LBL	02	
10				386	1		INCREMENT INDEX
351	XEQ	01		387	XEQ	03	REGISTERS
352	RCL	IND		388	RDN		
11				389	RTN		

□ 67 □ 97 ☒ 41C

STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS	STEP/ LINE	KEY ENTRY	KEY CODE (67/97 only)	COMMENTS
390	LBL	03	ADD X STACK VALUE TO INDEX REGISTERS	435	X>Y?		X VALUE IS IN THE LAST INTER- VAL INTERPOLA- TED. IF YES GO TO EVALUATION ROUTINE
391	ST+	07		436	GTO	11	
392	ST+	08		437	RDN		
393	ST+	09		438	XEQ	02	
394	ST+	10		439	RCL	IND	
395	ST+	11		07			
396	RTN			440	RCL	12	
397	LBL	04	INITIALIZE INDEX REGISTERS	441	X>Y?		
398	RCL	02		442	GTO	11	
399	STO	07		443	XEQ	01	
400	RCL	03		444	GTO	14	
401	STO	08		445	LBL	11	BINARY SEARCH
402	RCL	04		446	XEQ	04	
403	STO	09		447	RCL	12	
404	RCL	05		448	RCL	IND	
405	STO	10		02			
406	RCL	06		449	X>Y?		
407	STO	11		450	GTO	14	
408	RTN			451	XEQ	07	
409	LBL	05		452	LBL	12	
410	RCL	IND		453	XEQ	02	
07				454	RCL	12	
411	XEQ	01		455	RCL	IND	
412	XEQ	01		07			
413	RCL	IND		456	X>Y?		
07				457	GTO	13	
414	-			458	ISG	00	
415	XEQ	02		459	GTO	12	
416	RCL	IND		460	GTO	14	
10				461	LBL	13	
417	X<>Y			462	XEQ	01	
418	/			463	LBL	14	EVALUATE Y
419	XEQ	02		464	SF	00	
420	RTN			465	RCL	12	
421	LBL	07	SET UP LOOP INDICIES	466	RCL	IND	
422	RCL	01		07			
423	LBL	08		467	-		
424	1	E3		468	STO	00	
425	/			469	RCL	IND	
426	1			11			
427	+			470	*		
428	STO	00		471	RCL	IND	
429	RTN			10			
430	LBL	C		472	+		
431	STO	12	CUBIC SPLINE EVALUATION	473	RCL	00	
432	FC?	00		474	*		
433	GTO	11		475	RCL	IND	
434	RCL	IND	CHECK IF INPUT	09			
07				476	+		

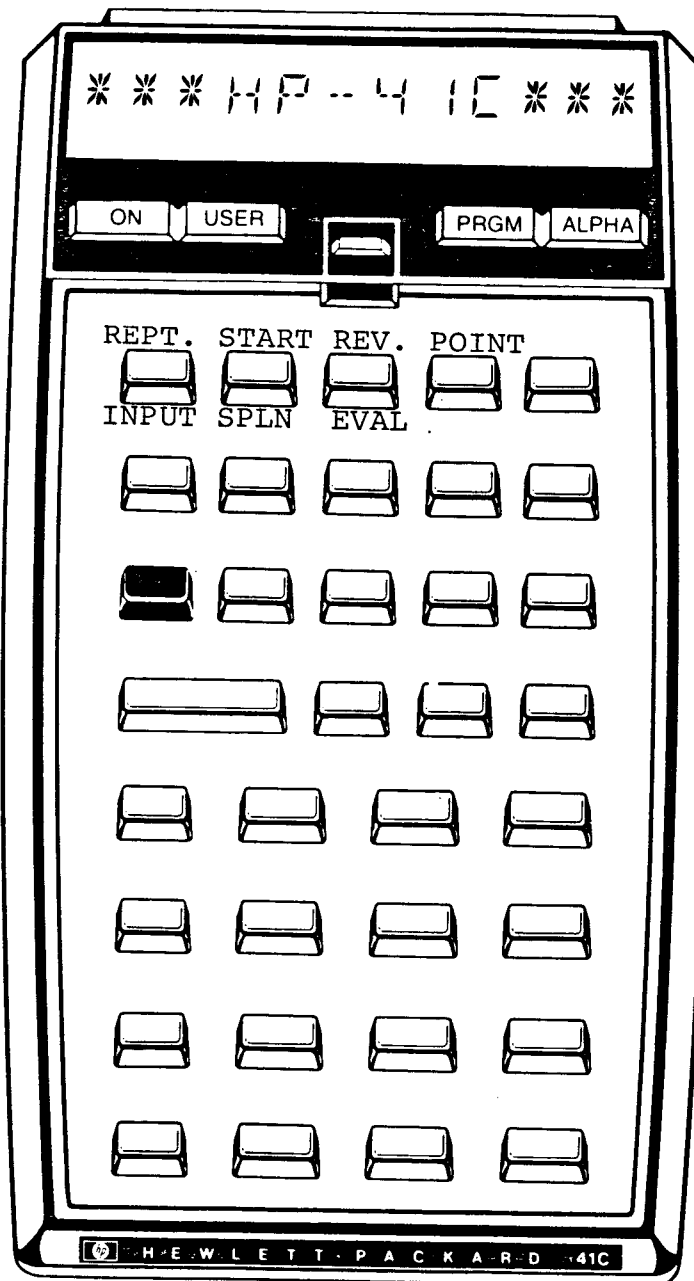
☐ 67 ☐ 97 ☒ 41C

[illegible]

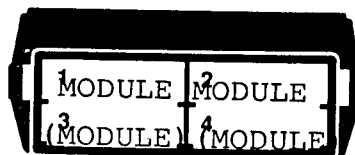
DATA REGISTERS				STATUS			
00	USED			SIZE ¹³⁺⁵ *N		TOT. REG. 150+5*N	USER MODE
01	N			ENG	FIX	SCI	ON X OFF
02	X LOCATION	(13)		DEG	RAD	GRAD	955 BYTES
03	Y LOCATION	(13+ N)					
04	B LOCATION	(13+2*N)					
05	C LOCATION	(13+3*N)					
06	D LOCATION	(13+4*N)					
07	X INDEX						
08	Y INDEX						
09	B INDEX						
10	C INDEX						
11	D INDEX						
12	USED						
				INIT SET INDICATES CLEAR INDICATES			
				#	S/C		
				00	C	INTERPOLATION ROUTINE HAS BEEN USED	INTERPOLATION ROUTINE HAS NOT BEEN USED
				22	C	DIGIT ENTERED	NO DIGIT ENTERED
(13)	to	(12+ N)	X				
(13+ N)	to	(12+2*N)	Y				
(13+2*N)	to	(12+3*N)	B				
(13+3*N)	to	(12+4*N)	C				
(13+4*N)	to	(12+5*N)	D				
				ASSIGNMENTS FUNCTION KEY FUNCTION KEY			

KEYBOARD CARD LABELING

KEYBOARD

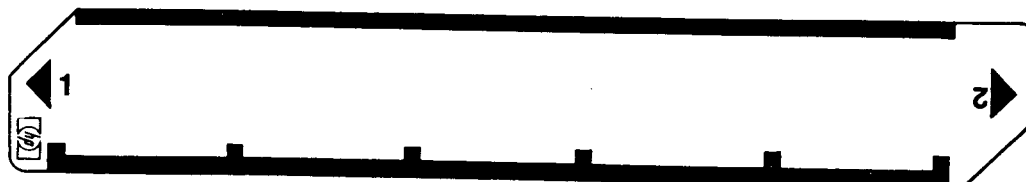


SYSTEM
CONFIGURATION



MODULES 3 AND 4
ARE OPTIONAL

CARD



PROGRAM REGISTERS NEEDED: 137

ROW 1 (1 : 3)



ROW 2 (3 : 5)



ROW 3 (5 : 15)



ROW 4 (16 : 27)



ROW 5 (28 : 30)



ROW 6 (31 : 37)



ROW 7 (37 : 41)



ROW 8 (41 : 48)



ROW 9 (49 : 57)



ROW 10 (58 : 65)



ROW 11 (65 : 69)



ROW 12 (70 : 75)



ROW 13 (75 : 81)



ROW 14 (81 : 89)



ROW 15 (90 : 92)



ROW 16 (93 : 97)



ROW 17 (97 : 105)



ROW 18 (106 : 111)



ROW 19 (112 : 117)



ROW 20 (117 : 121)



ROW 21 (122 : 129)



ROW 22 (129 : 136)



ROW 23 (137 : 144)



ROW 24 (144 : 149)



ROW 25 (150 : 155)



ROW 26 (156 : 163)



ROW 27 (164 : 171)



ROW 28 (171 : 177)



ROW 29 (178 : 185)



ROW 30 (185 : 192)



ROW 31 (193 : 197)



ROW 32 (198 : 203)



ROW 33 (203 : 209)



ROW 34 (209 : 216)



ROW 35 (217 : 223)



ROW 36 (224 : 230)



ROW 37 (231 : 239)



ROW 38 (239 : 245)



ROW 39 (246 : 253)



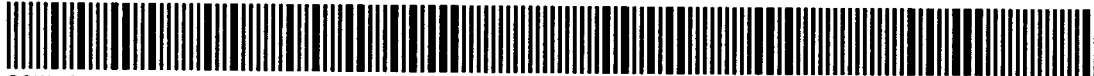
ROW 40 (254 : 261)



ROW 41 (262 : 268)



ROW 42 (269 : 274)



ROW 43 (274 : 280)



ROW 44 (281 : 288)



ROW 45 (288 : 294)



ROW 46 (295 : 301)



ROW 47 (302 : 308)



ROW 48 (308 : 314)



ROW 49 (315 : 319)



ROW 50 (320 : 327)



ROW 51 (327 : 335)



ROW 52 (335 : 341)



ROW 53 (341 : 348)



ROW 54 (348 : 353)



ROW 55 (354 : 358)



ROW 56 (359 : 366)



ROW 57 (367 : 373)



ROW 58 (374 : 378)



ROW 59 (379 : 387)



ROW 60 (387 : 395)



ROW 61 (395 : 407)



ROW 62 (408 : 414)



ROW 63 (415 : 422)



ROW 64 (423 : 432)



ROW 65 (432 : 439)



ROW 66 (439 : 446)



ROW 67 (446 : 453)



ROW 68 (453 : 460)



ROW 69 (461 : 469)



ROW 70 (469 : 479)



ROW 71 (479 : 486)



ROW 72 (486 : 497)



ROW 73 (497 : 501)



ROW 74 (501 : 504)



